

Kewstoke Primary - Computing Curriculum

Content: Cycle A

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Penguins Class	Computer Systems and Networks	Creating Media-Digital Painting	Programming A- Moving a Robot	Data and Information- Grouping data	Creating Media-Digital Writing	Programming B- animations
Dolphins Class	Programming A- Robot Algorithms	Creating Media-Digital Photography	Data and Information- Pictograms	Creating Media- Stop Frame Animation	Programming B- Quizzes	Data and Information- Branching databases
Whales Class	Computing Systems and Networks-The Internet	Creating Media-Audio Production	Creating Media-Video Production	Creating Media-Web Page Creation	Data and Information- Data Logging	Programming A- Repetition in Shapes