Kewstoke Primary - Computing Curriculum Content: Cycle B

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Penguins Class	Computer Systems and Networks	Creating Media-Digital Painting	Programming A- Moving a Robot	Data and Information- Grouping data	Creating Media-Digital Writing	Programming B- animations
Dolphins Class	Programming - Sequencing Sounds	Computer Systems and networks- IT around us	Creating Media-Digital Music	Programming - Events and Actions	Computer Systems and networks- Connecting Computers	Creating Media- Desktop Publishing
Whales Class	Computing Systems and Networks- Systems and Searching	Creating Media- Photo Editing- **Artist Link Andy Warhol**	Programming - Repetition in games	Programming - Selection in physical computing	Data and Information- Flat File databases	Programming - Selection in quizzes